

# JOB DESCRIPTION

**Job Title:** Designer – SWRT

**Department:** Rally Engineering

**Reporting to:** Chief Designer

**Job Purpose:** Design of major vehicle components for use on WRCar

## **Key Responsibilities:**

- Concept design on major vehicle components, suspension, steering, bodyshell, driveline components and transmission ancillaries
- Detail design of above, as required
- Prompt investigations and resolution of faults, as required
- Technical guidance to junior members of the Design Team
- Assisting other members of the SWRT Design Team as required

## **Person Specification:**

- Background in professional Motorsport/WRC design
- Particular experience in design groups or projects, rally suspension, bodyshells and driveline components would be preferable
- Recognised engineering qualifications
- CAD proficient, preferably Catia

## **Special Aptitudes:**

- A can do approach. Must possess a positive attitude and display the ability to identify alternative solutions to problems
- Relentless in exceeding customer expectations and continually exceeding goals
- A commitment to achieving the best solutions i.e. rigorous approach to work
- Creativity. Endeavour to find new ways of doing things and learn from past experiences
- A flexible attitude towards working hours and changing priorities
- Self starter/highly motivated
- Massive drive for results
- Clear focus
- Team player
- Effective at organising and prioritising a high work load
- Excellent communication skills
- Able to work under pressure